

DRYASABONE and FOREVERMOIST
GAME FUNCTION OUTLINE PROPOSAL

DESCRIPTIONS

DRYASABONE: All rejoiced at the bountiful harvest and there was peace throughout the lands, but the fate of the farmer was in the hands of another. In the end he was dry as a bone.

FOREVERMOIST: Moist Now. Moist Later. Forever Moist.

DISTRIBUTION

There will be 100 DRYASABONE (DAAB) tokens sent to each farm just after the time of announcement and 1 to the museum. Any new farms that are generated after the announcement, when the token is locked, will not get DRYASABONE. Ex: if there are 224 farms plus the museum farm at the time of announcement then the total supply of DAAB will be locked at 22,401. The distribution with Tx fees will be done by the creator.

There will only be 4 FOREVERMOIST (FM) tokens in the game and one will be sent to the museum. The three remaining tokens are to be distributed at the discretion of the creator through auction, DEX sale, sends, trades, etc., typical of most tokens incorporated into the game.

FUNCTION

At each harvest, the farm with the highest amount of DAAB is considered dry as a bone until the next harvest. The bitcorns they harvested will not be reflected in their Coop's bitcorn harvested balance. The process will not affect the farm's actual bitcorn harvest or balance. Ex: at the 2nd harvest, farm X has most DAAB and harvested 10,000 bitcorns. Farm X balance reflects the 10,000 bitcorns but the 10,000 bitcorn is not reflected in Farm X's Coop bitcorn harvested balance.

FOREVERMOIST(FM) provides immunity to DAAB. DAAB will have no effect on the farm who owns FM. If a farm has the highest amount of DAAB and FM then the farm with the next highest amount of DAAB without FM shall be considered dry as a bone and suffer the Coop bitcorn loss. This provides an element of surprise as DAAB and FM will most likely be traded last minute prior to harvest.

A's TO YOU FAQ's

- This is a real function in the game and will be coded by droplister.
- It is possible to send to a burn address but what is the fun in that.
- All players start with the same amount, so it is an even playing field.
- Creator will only have 100 DAAB.

CONCLUSION

Nobody wants to be dry as a bone.